Student Learning Outcomes

University of North Carolina at Greensboro

Provost & Academic Affairs

Bryan School of Business & Economics

Consumer Apparel and Retail Studies

CARS (BS) Apparel Product Design

- **SLO01: Apparel Design Knowledge and Skills**
  Students will be able to apply elements and principles of design to analysis of apparel products and be able to create original designs using a variety of materials.

- **SLO02: Apparel Product Development Knowledge**
  Students will be able to demonstrate knowledge of apparel construction techniques and patternmaking principles.

- **SLO03: Computer Application Knowledge**
  Students will be able to demonstrate understanding of applications of computer technology throughout the design process.

- **SLO06 (CORE): Industry and Product Knowledge and Skills**
  Students will define and apply apparel industry and product knowledge and skills.

- **SLO07 (CORE): Global Dynamics**
  Students describe and explain the global dynamics inherent in the apparel industry.

- **SLO08 (CORE): Challenges and Solutions of the Apparel Industry**
  Students analyze challenges of the apparel industry and develop possible solutions.

Filter Criteria

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